

PIRATE GAME



LEVEL 1

Props

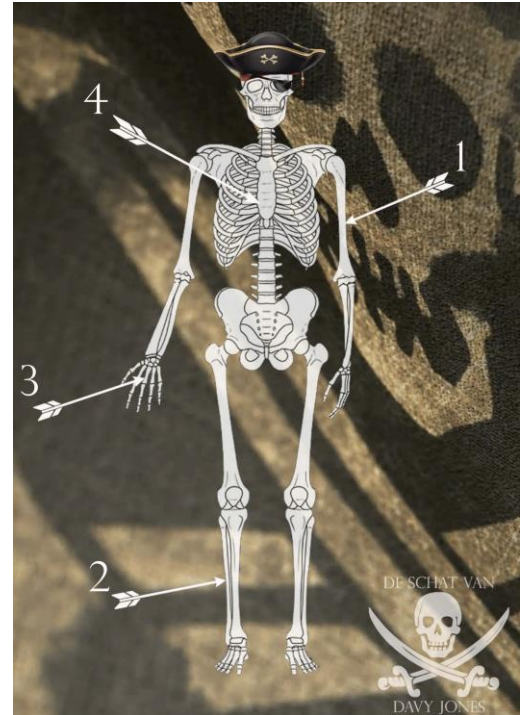
- Skeleton with arrows

The player will start in a prison

If the player selects the skeleton in the cage on the other side of the room by pressing on it, a new skeleton will appear in front of the player in the cell.

The player can find an hint to do this if he/she extinguishes the candles in the cell. An arrow will than point at the cage.

The players at the table can than tell the player in game with bones to press on the skeleton. if the player presses the bones in the correct order the mouth will open and reveals a key. Press the key and you can go to the next level



LEVEL 2

Props

- Painting of pirate

The players have arrived in a pub.

There is a large painting on the wall in front of the players. It's the same painting as the prop on the table but with 5 differences.

If the players find the 5 differences between the 2 paintings the door will open and they can go through to the next level.

De differences are:

flag in the hand of the pirate

Sword in hand of pirate

Treasure chest

Boot (bottom right)

Red flag on ship



LEVEL 3

Props

- List of objects

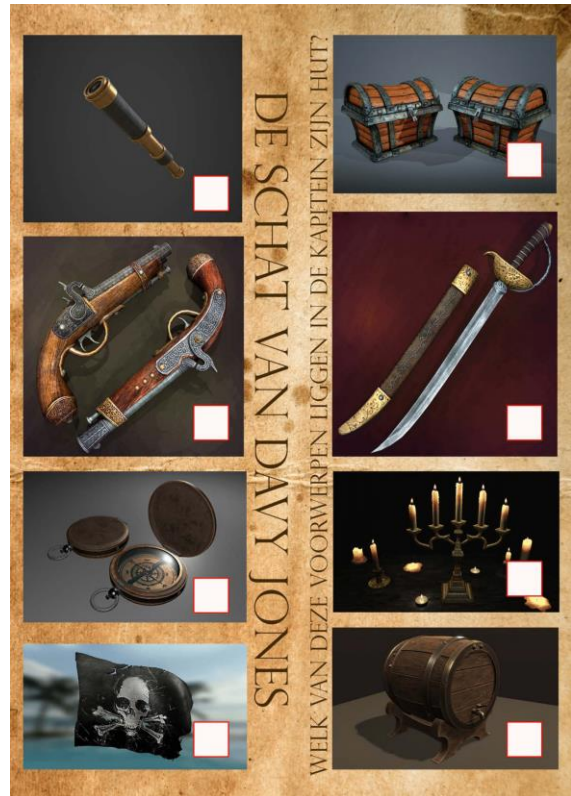
The players have arrived at the captains quarters.

The players have to find 4 items listed on the prop on the table in the captains quarters.

The objects are:

Telescope
Compass
Pistols
swords

If the players found all the items they are able to go through to the next level



LEVEL 4

Props

- 3 cryptic treasure maps

The players have arrived at the docks of an island.

The player in game has to look for 3 hidden maps that are hidden in the area.

If they connect the marking on the maps to the markings on the props.

Follow the steps starting from the X

The code is: 634

The players can than open a prop chest in the room with some chocolate coins in it.

