



Manual Oculus Go

To Turn on Oculus Go:

Press and hold the on / off button on the top of the glasses (Note that no light comes on when it is on). You will then see the Oculus logo appear in virtual reality. This logo automatically disappears after a few seconds.

Starting the La Casa de Papel Game:

A menu with navigation on the screen appears on the home screen. Go to the library by pressing on the library with the index finger on the trigger at the back of the controller. Then go to unknown sources and then to La Casa de Papel..

Setting wifi-address:

Go to settings in the start menu. Go to WiFi. Then choose the correct WiFi network and enter the code if necessary.

Turn off Oculus Go:

Hold down the on/off button on the top of the glasses. Then press switch off.

Tips for the VR Diner game

Answers for the VR-diner game

Casa de papel answers:

Level 1: Classroom 1

Open luxury flex at the windows. Behind every window there is a symbol with a color. Above the correct sheet is the order of the colors. The code must be entered on the middle locker in the back of the class. In addition, there is a note with numbers in the left locker and a note with numbers on the right of the table. The phone number of El Professor is in the middle locker, but there is 1 digit missing. You can find it in level 2. First pass the glasses on to player 2.

Locker code: 1337

Write down: Mark the following numbers 2, 6, 12, 16

Remember the color yellow when you mess up.

Level 2: Classroom 2

Put the right people in the right place by using the passports. This creates the number 3.

Right people: Tokyo, Rio, Denver, Moscow, Oslo / Melbourne, Nairobi

Call the Telephone number:

Scan with your phone the QR-Code and enter the phone number: + 31 651134625

The voicemail will give the door code: **9177**

Level 3: Building

Shoot all suits that are not dressed like in the photo.

Yellow suit, blue gun, blue shoes, wrong mask (Behind you), Mustache down (left of you)

The cell phones go off in an order. This following corresponds to the handwritten notes of El professor.

Answer Cell phones: Marco

Level 4 Vault

A: Put the wheels in the right position (Large: just before 4 o'clock, Medium: 3 o'clock, Small: 3 o'clock)

B: Loosen screws, Top left middle (2), Top right upper (6), Bottom right bottom 2 (12) and (16) See write down level 1, mark the numbers

C: Place TNT at the indicated location

Level 5: Escape

when the alarm goes off, cut the yellow wire. See writing down level 1 Yellow

Dig at the right place, indicated by the blue card (Weak ground)

Level 6: Metro

Start: Republica Argentina

End: Parque Europa

Route metro

Gray (left)

Purple (middle)

Red (right)

Red (middle)

White (middle)

Blue (left)

Blue (right)

Green (left)

Final Code:

3682