

Manual Undercover

For the game

- Be sure to fully charge the iPads
- Check the content of the briefcase. (The needed equipment is also available in a document on our download page).
- Be sure to check if there is a code for a route and if it works properly
- Check if you have the correct contact details of the client and that they have yours or your employees.

Introduction

Today you are going to play the AR Citygame Undercover! This game is based on the Dutch/Belgian Netflix-serie undercover. You will infiltrate the drugs-empire as secret agents and will find out where the biggest drug lab is located. But remember to keep your guard! You are quite inexperienced and the drug world is ruthless. Work together as a team and bundle your strengths, this is the only way to get as many answers as possible. Come closer to the location each time.

Information about the game

Go through the following steps next to the introduction:

- Don't leave the app. Simply use the iPad solely for the game
- The half final will start 30 minutes prior to the end. These questions are AR and thus have a high point value and are the most fun to play
- You can go on to the next questions by giving the wrong answer three times
- The photo-questions are judged by you so let them try hard.
- They can always contact you with questions or problems. Check/give them your phone number
- Tell them to return to the starting location after the game
- Let the teams enter the play-code, team-name, the e-mail (the photos are sent to their e-mail) and fill in the amount of players
- Press start once every team is ready. The timer or the intro starts immediately

Explanation/demo for the augmented reality

- **Democode: 70576**
- Enter Test, Test and a random digit as information
- Click the question at the Neude square in Utrecht.
- It will show the following:
 - Press **scan** and point the iPad to the ground. This will show the yellow dots. You need to show this to the players.
 - Press **Place**. Point the iPad upwards to check if the object is placed properly. If not, you need to re-scan.
 - If the object is placed properly, press **Play**.
- Explain the AR very carefully because of the object is not placed properly the game cant be played.

After the game

Afterwards you will welcome your guests warmly and ask them about their experiences and opinions about the game.

You will do the following afterwards:

- Check the contents of the suitcase
- Make a fun group-picture. Ask if you can place it on social media. This will be fun for the both of you
- Give the victor a trophy
- Hand out the discount vouchers.